

Abduction, Uncertainty, and Probabilistic Reasoning

Chapter 15 and more

Introduction

- **Abduction** is a reasoning process that tries to form plausible explanations for abnormal observations
 - Abduction is distinct different from deduction and induction
 - Abduction is inherently uncertain
- Uncertainty becomes an important issue in AI research
- Some major formalisms for representing and reasoning about uncertainty
 - Mycin's certainty factor (an early representative)
 - Probability theory (esp. Bayesian belief networks)
 - Dempster-Shafer theory
 - Fuzzy logic
 - Truth maintenance systems

Abduction

- **Definition** (Encyclopedia Britannica): reasoning that derives an explanatory hypothesis from a given set of facts
 - The inference result is a *hypothesis*, which if true, could *explain* the occurrence of the given facts
- **Examples**
 - Dendral, an expert system to construct 3D structure of chemical compounds
 - Fact: mass spectrometer data of the compound and its chemical formula
 - KB: chemistry, esp. strength of different types of bonds
 - Reasoning: form a hypothetical 3D structure which meet the given chemical formula, and would most likely produce the given mass spectrum if subjected to electron beam bombardment

- Medical diagnosis
 - Facts: symptoms, lab test results, and other observed findings (called manifestations)
 - KB: causal associations between diseases and manifestations
 - Reasoning: one or more diseases whose presence would causally explain the occurrence of the given manifestations
- Many other reasoning processes (e.g., word sense disambiguation in natural language process, image understanding, detective's work, etc.) can also be seen as abductive reasoning.

Comparing abduction, deduction and induction

Deduction: major premise: All balls in the box are black
 minor premise: These balls are from the box
 conclusion: These balls are black

$A \Rightarrow B$
A

B

Abduction: rule: All balls in the box are black
 observation: These balls are black
 explanation: These balls are from the box

$A \Rightarrow B$
B

Possibly A

Induction: case: These balls are from the box
 observation: These balls are black
 hypothesized rule: All ball in the box are black

Whenever
A then B
but not
vice versa

Possibly
$A \Rightarrow B$

Induction: from specific cases to general rules

Abduction and deduction:

both from part of a specific case to other part of
 the case using general rules (in different ways)

Characteristics of abduction reasoning

1. Reasoning results are **hypotheses**, not theorems (may be false *even if* rules and facts are true),
 - e.g., misdiagnosis in medicine
2. There may be multiple plausible hypotheses
 - When given rules $A \Rightarrow B$ and $C \Rightarrow B$, and fact B both A and C are plausible hypotheses
 - Abduction is inherently uncertain
 - Hypotheses can be ranked by their plausibility if that can be determined
3. Reasoning is often a Hypothesize- and-test cycle
 - hypothesize phase: postulate possible hypotheses, each of which could explain the given facts (or explain most of the important facts)
 - test phase: test the plausibility of all or some of these hypotheses

- One way to test a hypothesis H is to query if some thing that is currently unknown but can be predicted from H is actually true.
 - If we also know $A \Rightarrow D$ and $C \Rightarrow E$, then ask if D and E are true.
 - If it turns out D is true and E is false, then hypothesis A becomes more plausible (support for A increased, support for C decreased)

4. Reasoning is non-monotonic

- Plausibility of hypotheses can increase/decrease as new facts are collected (deductive inference determines if a sentence is true but would never change its truth value)
- Some hypotheses may be discarded, and new ones may be formed when new observations are made

Source of Uncertainty

- Uncertain data (noise)
- Uncertain knowledge (e.g, causal relations)
 - A disorder may cause any and all POSSIBLE manifestations in a specific case
 - A manifestation can be caused by more than one POSSIBLE disorders
- Uncertain reasoning results
 - Abduction and induction are inherently uncertain
 - Default reasoning, even in deductive fashion, is uncertain
 - Incomplete deductive inference may be uncertain

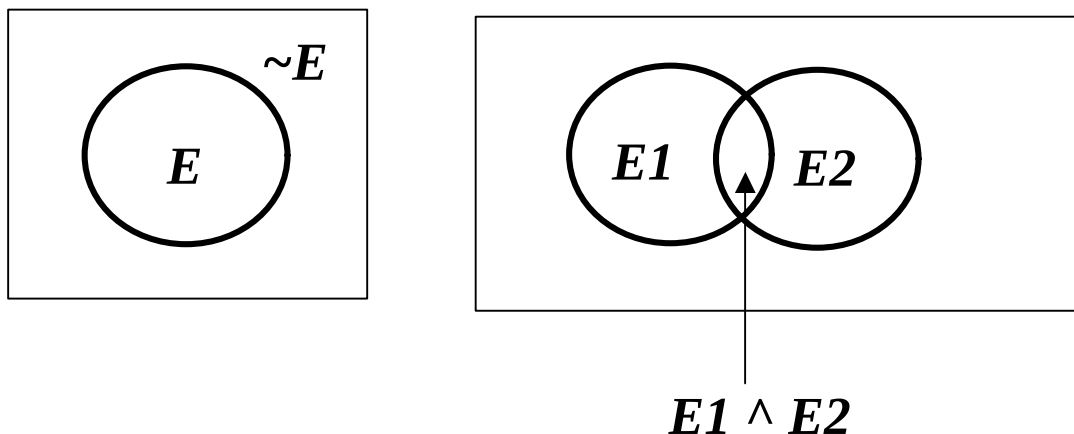
Probabilistic Inference

- Based on probability theory (especially Bayes' theorem)
 - Well established discipline about uncertain outcomes
 - Empirical science like physics/chemistry, can be verified by experiments
- Probability theory is too rigid to apply directly in many applications
 - Some assumptions have to be made to simplify the reality
 - Different formalisms have been developed in which some aspects of the probability theory are changed/modified.
- We will briefly review the basics of probability theory before discussing different approaches to uncertainty
- The presentation uses diagnostic process (an abductive and evidential reasoning process) as an example

Probability of Events

- Sample space and events
 - Sample space S : (e.g., all people in an area)
 - Events $E1 \subseteq S$: (e.g., all people having cough)
 - $E2 \subseteq S$: (e.g., all people having cold)
- Prior (marginal) probabilities of events
 - $P(E) = |E| / |S|$ (frequency interpretation)
 - $P(E) = 0.1$ (subjective probability)
 - $0 \leq P(E) \leq 1$ for all events
 - Two special events: $\emptyset$ and S : $P(\emptyset) = 0$ and $P(S) = 1.0$
- Boolean operators between events (to form compound events)
 - Conjunctive (intersection): $E1 \wedge E2$ ($E1 \cap E2$)
 - Disjunctive (union): $E1 \vee E2$ ($E1 \cup E2$)
 - Negation (complement): $\sim E$ ($E^C = S - E$)

- Probabilities of compound events
 - $P(\sim E) = 1 - P(E)$ because $P(\sim E) + P(E) = 1$
 - $P(E1 \vee E2) = P(E1) + P(E2) - P(E1 \wedge E2)$
 - But how to compute the *joint probability* $P(E1 \wedge E2)$?



- Conditional probability (of $E1$, given $E2$)
 - How likely $E1$ occurs in the subspace of $E2$

$$P(E1 | E2) = \frac{|E1 \wedge E2|}{|E2|} = \frac{|E1 \wedge E2| / |S|}{|E2| / |S|} = \frac{P(E1 \wedge E2)}{P(E2)}$$

$$P(E1 \wedge E2) = P(E1 | E2)P(E2)$$

- Independence assumption

- Two events $E1$ and $E2$ are said to be independent of each other if $P(E1|E2) = P(E1)$ (given $E2$ does not change the likelihood of $E1$)
- It can simplify the computation

$$P(E1 \wedge E2) = P(E1|E2)P(E2) = P(E1)P(E2)$$

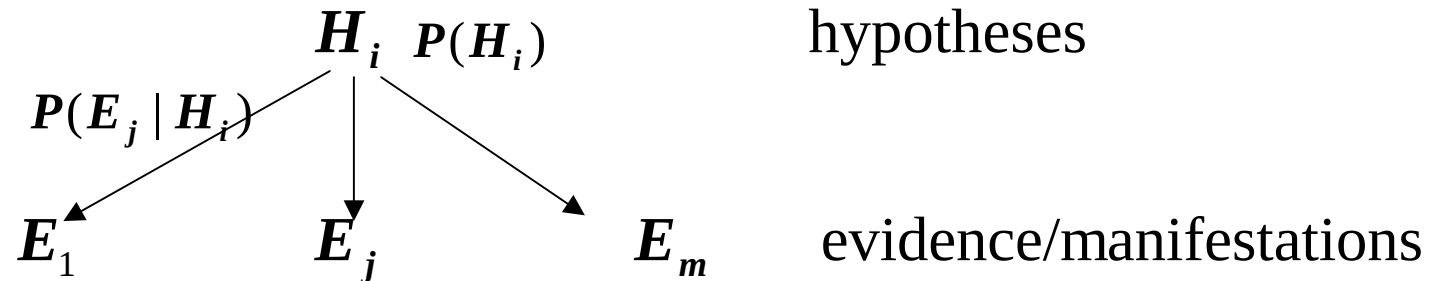
$$\begin{aligned} P(E1 \vee E2) &= P(E1) + P(E2) - P(E1 \wedge E2) \\ &= P(E1) + P(E2) - P(E1)P(E2) \\ &= 1 - (1 - P(E1))(1 - P(E2)) \end{aligned}$$

- Mutually exclusive (ME) and exhaustive (EXH) set of events

- ME: $E_i \wedge E_j = \emptyset$ ($P(E_i \wedge E_j) = 0$), $i, j = 1, \dots, n, i \neq j$
- EXH: $E_1 \vee \dots \vee E_n = S$ ($P(E_1 \vee \dots \vee E_n) = 1$)

Bayes' Theorem

- In the setting of diagnostic/evidential reasoning



- Know prior probability of hypothesis $P(H_i)$
- conditional probability $P(E_j | H_i)$
- Want to compute the *posterior probability* $P(H_i | E_j)$

- Bayes' theorem (formula 1): $P(H_i | E_j) = P(H_i)P(E_j | H_i) / P(E_j)$
- If the purpose is to find which of the n hypotheses $H_1, \dots, H_n$ is more plausible given E_j , then we can ignore the denominator and rank them use ***relative likelihood***

$$rel(H_i | E_j) = P(E_j | H_i)P(H_i)$$

- $P(E_j)$ can be computed from $P(E_j | H_i)$ and $P(H_i)$, if we assume all hypotheses $H_1, \dots, H_n$ are ME and EXH

$$\begin{aligned}
 P(E_j) &= P(E_j \wedge (H_1 \vee \dots \vee H_n)) \quad (\text{by EXH}) \\
 &= \sum_{i=1}^n P(E_j \wedge H_i) \quad (\text{by ME}) \\
 &= \sum_{i=1}^n P(E_j | H_i) P(H_i)
 \end{aligned}$$

- Then we have another version of Bayes' theorem:

$$P(H_i | E_j) = \frac{P(E_j | H_i) P(H_i)}{\sum_{k=1}^n P(E_j | H_k) P(H_k)} = \frac{\text{rel}(H_i | E_j)}{\sum_{k=1}^n \text{rel}(H_k | E_j)}$$

where $\sum_{k=1}^n P(E_j | H_k) P(H_k)$, the sum of relative likelihood of all n hypotheses, is a normalization factor

Probabilistic Inference for simple diagnostic problems

- Knowledge base:

$E_1, \dots, E_m$: evidence/manifestation

$H_1, \dots, H_n$: hypotheses/disorders

E_j and H_i are binary and hypotheses form a ME & EXH set

$P(E_j | H_i), i = 1, \dots, n, j = 1, \dots, m$ conditional probabilities

- Case input: $E_1, \dots, E_l$
- Find the hypothesis H_i with the highest posterior probability $P(H_i | E_1, \dots, E_l)$
- By Bayes' theorem $P(H_i | E_1, \dots, E_l) = \frac{P(E_1, \dots, E_l | H_i)P(H_i)}{P(E_1, \dots, E_l)}$
- Assume all pieces of evidence are conditionally independent, given any hypothesis

$$P(E_1, \dots, E_l | H_i) = \prod_{j=1}^l P(E_j | H_i)$$

- The relative likelihood

$$\mathbf{rel}(H_i | E_1, \dots, E_l) = P(E_1, \dots, E_l | H_i)P(H_i) = P(H_i)\prod_{j=1}^l P(E_j | H_i)$$

- The absolute posterior probability

$$P(H_i | E_1, \dots, E_l) = \frac{\mathbf{rel}(H_i | E_1, \dots, E_l)}{\sum_{k=1}^n \mathbf{rel}(H_k | E_1, \dots, E_l)} = \frac{P(H_i)\prod_{j=1}^l P(E_j | H_i)}{\sum_{k=1}^n P(H_k)\prod_{j=1}^l P(E_j | H_k)}$$

- Evidence accumulation (when new evidence discovered)

$$\mathbf{rel}(H_i | E_1, \dots, E_l, E_{l+1}) = P(E_{l+1} | H_i)\mathbf{rel}(H_i | E_1, \dots, E_l)$$

$$\mathbf{rel}(H_i | E_1, \dots, E_l, \sim E_{l+1}) = (1 - P(E_{l+1} | H_i))\mathbf{rel}(H_i | E_1, \dots, E_l)$$

Assessment of Assumptions

- Assumption 1: hypotheses are mutually exclusive and exhaustive
 - Single fault assumption (one and only hypothesis must true)
 - **Multi-faults do exist in individual cases**
 - Can be viewed as an approximation of situations where hypotheses are independent of each other and their prior probabilities are very small

$$P(H_1 \wedge H_2) = P(H_1)P(H_2) \approx 0 \text{ if both } P(H_1) \text{ and } P(H_2) \text{ are very small}$$

- Assumption 2: pieces of evidence are conditionally independent of each other, given any hypothesis
 - Manifestations themselves are not independent of each other, they are correlated by their common causes
 - Reasonable under single fault assumption
 - **Not so when multi-faults are to be considered**

Limitations of the simple Bayesian system

- Cannot handle well hypotheses of multiple disorders
 - Suppose $H_1, \dots, H_n$ are independent of each other
 - Consider a composite hypothesis $H_1 \wedge H_2$
 - How to compute the posterior probability (or relative likelihood)

$$P(H_1 \wedge H_2 \mid E_1, \dots, E_l) ?$$

- Using Bayes' theorem

$$P(H_1 \wedge H_2 \mid E_1, \dots, E_l) = \frac{P(E_1, \dots, E_l \mid H_1 \wedge H_2) P(H_1 \wedge H_2)}{P(E_1, \dots, E_l)}$$

$$P(H_1 \wedge H_2) = P(H_1)P(H_2) \text{ because they are independent}$$

$$P(E_1, \dots, E_l \mid H_1 \wedge H_2) = \prod_{j=1}^l P(E_j \mid H_1 \wedge H_2)$$

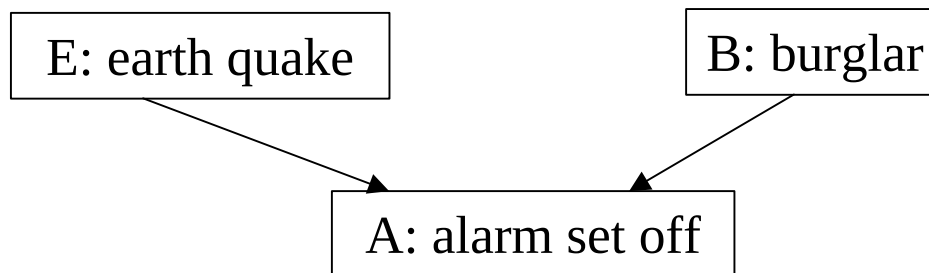
assuming E_j are independent, given $H_1 \wedge H_2$

How to compute $P(E_j \mid H_1 \wedge H_2)$?

- Assuming $H_1, \dots, H_n$ are independent, given $E_1, \dots, E_l$?

$$P(H_1 \wedge H_2 \mid E_1, \dots, E_l) = P(H_1 \mid E_1, \dots, E_l) P(H_2 \mid E_1, \dots, E_l)$$

but this is a very unreasonable assumption



E and B are independent
 But when A is given, they
 are (adversely) dependent
 because they become
 competitors to explain A

$$P(B|A, E) \ll P(B|A)$$

- Cannot handle causal chaining

- Ex. A: weather of the year

B: cotton production of the year

C: cotton price of next year

- Observed: A influences C

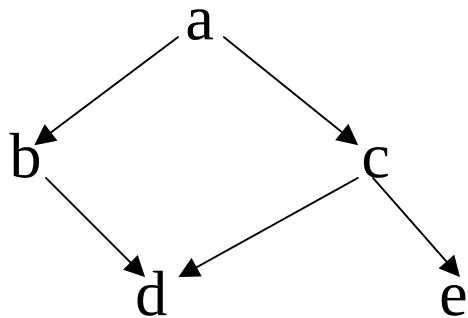
- The influence is not direct (A $\rightarrow$ B $\rightarrow$ C)

$P(C|B, A) = P(C|B)$: instantiation of B blocks influence of A on C

- Need a better representation and a better assumption

Bayesian Belief Networks (BBN)

- Definition: A BBN = (DAG, CPD)
 - **DAG**: directed acyclic graph
 - nodes: random variables of interest (binary or multi-valued)
 - arcs: direct causal/influential relations between nodes
 - **CPD**: conditional probability distribution at each node $\mathbf{x}_i$
 $P(\mathbf{x}_i | p_i)$ where p_i is the set of all parent nodes of $\mathbf{x}_i$
 - For root nodes $p_i = \emptyset$, so $P(\mathbf{x}_i | p_i) = P(\mathbf{x}_i)$
Since roots are not influenced by anyone, they are considered independent of each other
- Example BBN



$$P(A) = 0.001$$

$$P(B|A) = 0.3$$

$$P(C|A) = 0.2$$

$$P(D|B,C) = 0.1$$

$$P(D|\sim B,C) = 0.01$$

$$P(E|C) = 0.4$$

$$P(B|\sim A) = 0.001$$

$$P(C|\sim A) = 0.005$$

$$P(D|B,\sim C) = 0.01$$

$$P(D|\sim B,\sim C) = 0.00001$$

$$P(E|\sim C) = 0.002$$

- Independence assumption

- $P(\mathbf{x}_i | p_i, \mathbf{q}) = P(\mathbf{x}_i | p_i)$

where $\mathbf{q}$ is any set of variables

(nodes) other than $\mathbf{x}_i$ and its successors

- p_i blocks influence of other nodes on $\mathbf{x}_i$ and its successors ($\mathbf{q}$ influences $\mathbf{x}_i$ only through variables in p_i)

- With this assumption, the complete joint probability distribution of all variables in the network can be represented by (recovered from) local CPD by chaining these CPD

$$P(\mathbf{x}_1, \dots, \mathbf{x}_n) = \prod_{i=1}^n P(\mathbf{x}_i | p_i)$$

$$P(A, B, C, D, E)$$

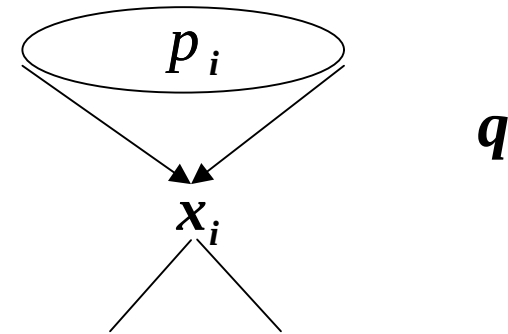
$$= P(E|A, B, C, D) P(A, B, C, D) \quad \text{by Bayes' theorem}$$

$$= P(E|C) P(A, B, C, D) \quad \text{by indep. assumption}$$

$$= P(E|C) P(D|A, B, C) P(A, B, C)$$

$$= P(E|C) P(D|B, C) P(C|A, B) P(A, B)$$

$$= P(E|C) P(D|B, C) P(C|A) P(B|A) P(A)$$



Inference with BBN

- **Belief update**

- Original belief (no variable is instantiated) : the prior probability $P(\mathbf{x}_i)$
If $\mathbf{x}_i$ is a root, then $P(\mathbf{x}_i)$ is given in BBN.

Otherwise, $P(\mathbf{x}_i) = \sum_{p_i} P(\mathbf{x}_i | p_i) P(p_i)$

$P(\mathbf{x}_i | p_i)$ is given, but computer $P(p_i)$ is complicated

Ex : $P(B, C) = P(A, B, C) + P(\sim A, B, C)$
 $= P(B | A, C)P(A, C) + P(B | \sim A, C)P(\sim A, C)$
 $= P(B | A)P(C | A)P(A) + P(B | \sim A)P(C | \sim A)P(\sim A)$

- When some variables are instantiated (say $\mathbf{x}_j$ has value X_j),
beliefs on all other variable $\mathbf{x}_i$ is changed to $P(\mathbf{x}_i | X_j)$

$P(\mathbf{x}_i | X_j)$ can be computed from the joint probability distribution

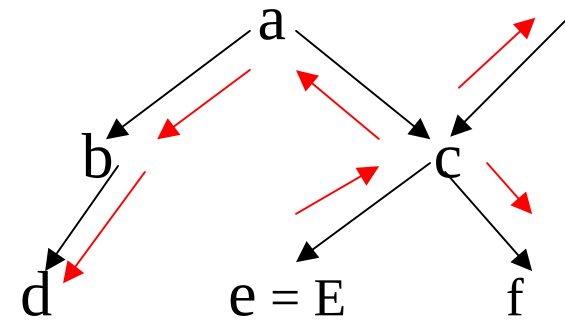
Ex : $\mathbf{d} = \mathbf{D}$ and $\mathbf{e} = \mathbf{E}$

$$P(A | \mathbf{D}, \mathbf{E}) = \frac{P(A, \mathbf{D}, \mathbf{E})}{P(\mathbf{D}, \mathbf{E})} = \frac{\sum_{b,c} P(A, b, c, \mathbf{D}, \mathbf{E})}{\sum_{a,b,c} P(a, b, c, \mathbf{D}, \mathbf{E})}$$

This approach is not computationally feasible with large network

– **Algorithmic approach** (Pearl and others)

- Singly connected network, SCN (also known as poly tree)
there is at most one undirected path between any two nodes
(i.e., the network is a tree if the direction of arcs are ignored)
- The influence of the instantiated variable spreads to the rest of the network along the arcs
 - The instantiated variable influences its predecessors and successors differently
 - Computation is linear to the diameter of the network (the longest undirected path)
- For non-SCN (network with general structure)
 - Conditioning: find the the network's smallest cutset C (a set of nodes whose removal will render the network singly connected)
for each instantiation of C , compute the belief update with the SCN algorithm
 - Combine the results from all possible instantiation of C .
 - Computationally expensive (finding the smallest cutset is itself NP-hard, and total number of possible instantiations of C is $O(2^{|C|})$)



– ***Stochastic simulation***

- Randomly generate large number of instantiations of ALL variables $\mathbf{I}_k^{(n)}$ according to CPD
- Only keep those instantiations $\mathbf{I}_k^{(n)}$ which are consistent with the values of given instantiated variables
- Updated belief of those un-instantiated variables as their frequencies in the pool of recorded $\mathbf{I}_k^{(n)}$
- The accuracy of the results depend on the size of the pool (asymptotically approaches the exact results)

- **MAP problems**

- Let $\mathbf{X}$ denote the set of all variables in a BBN, $\mathbf{V} \subseteq \mathbf{X}$ the set of instantiated variables, $\mathbf{U} = \mathbf{X} - \mathbf{V}$ the set of all un-instantiated variables. Then the MAP (*maximum a posteriori probability*) problem is to find the most probable instantiation of $\mathbf{U}$, given $\mathbf{V}$, i.e.,

$$\max_{\mathbf{u}}(\mathbf{P}(\mathbf{U} | \mathbf{V}))$$

- This is an optimization problem
 - Algorithms developed for ***exact*** solutions for different special BBN (Peng, Cooper, Pearl) have exponential complexity
 - Other techniques for ***approximate*** solutions
 - Genetic algorithms
 - Neural networks
 - Simulated annealing
 - Mean field theory

Noisy-Or BBN

- A special BBN of binary variables (Peng & Reggia, Cooper)
 - Each link $x_i \rightarrow x_j$ is associated with a probability value called **causal strength** c_{ij} that measures the strength of x_i **alone** may cause x_j , i.e., $c_{ij} = P(x_i \mid x_j \text{ is true and all others in } p_i \text{ are false})$
 - Causation independence: parent nodes influence a child independently
- Advantages:
 - One-to-one correspondence between causal links and causal strengths
 - Easy for humans to understand (acquire and evaluate KB)
 - Fewer # of probabilities needed in KB

Complete joint prob. distribution : 2^n

General BBN: $\sum_{i=1}^n 2^{|p_i|}$

Noisy - Or BBN: $\sum_{i=1}^n |p_i|$

 - Computation is less expensive
- Disadvantage: less expressive (less general)

Learning BBN (from case data)

- Need for learning
 - Experts' opinions are often biased, inaccurate, and incomplete
 - Large databases of cases become available
- What to learn
 - Learning CPD when DAG is known (easy)
 - Learning DAG (hard)
- Difficulties in learning DAG from case data
 - There are too many possible DAG when # of variables is large (more than exponential)
 - $n = 3,$ # of possible DAG = 25
 - $n = 10,$ # of possible DAG = $4 \cdot 10^{18}$
 - Missing values in database
 - Noisy data

- **Approaches**

- ***Early effort***: Based on variable dependencies (Pearl)

- Find all pairs of variables that are dependent of each other (applying standard statistical method on the database)
 - Eliminate (as much as possible) indirect dependencies
 - Determine directions of dependencies
 - Learning results are often incomplete (learned BBN contains indirect dependencies and undirected links)

- ***Bayesian approach*** (Cooper)

- Find the most probable DAG, given database DB, i.e.,
 $\max(P(\mathbf{DAG}|\mathbf{DB}))$ or $\max(P(\mathbf{DAG}, \mathbf{DB}))$
 - Based on some assumptions, a formula is developed to compute $P(\mathbf{DAG}, \mathbf{DB})$ for a given pair of DAG and DB
 - A hill-climbing algorithm (K2) is developed to search a (sub)optimal DAG
 - Extensions to handle some form of missing values

– **Minimum description length (MDL) (Lam)**

- Sacrifices accuracy for simpler (less dense) structure
 - Case data not always accurate
 - Fewer links imply smaller CPD tables and less expensive inference
- $L = L1 + L2$ where
 - $L1$: the length of the encoding of DAG (smaller for simpler DAG)
 - $L2$: the length of the encoding of the difference between DAG and DB (smaller for better match of DAG with DB)
 - Smaller $L2$ implies more accurate (and more complex) DAG, and thus larger $L1$
- Find DAG by heuristic best-first search, that Minimizes L

– **Neural network approach (Neal, Peng)**

- For noisy-or BBN
- Maximizing $L = \ln \prod_{V^r \in D} P(\tilde{V} = V^r)$ where
 D : case database; V^r : case in D ; $\tilde{V}$: state vector of the learned network

L measures the similarity of the two distributions: one in D , another in the learned network

Dempster-Shafer theory

- A variation of Bayes' theorem to represent **ignorance**
- Uncertainty and ignorance
 - Suppose two events A and B are ME and EXH, given an evidence E
A: having cancer B: not having cancer E: smoking
 - By Bayes' theorem: our beliefs on A and B, given E, are measured by $P(A|E)$ and $P(B|E)$, and $P(A|E) + P(B|E) = 1$
 - In reality,
 - I may have some belief in A, given E
 - I may have some belief in B, given E
 - I may have some belief not committed to either one,
 - The uncommitted belief (ignorance) should not be given to either A or B, even though I know one of the two must be true, but rather it should be given to “A or B”, denoted $\{A, B\}$
 - Uncommitted belief may be given to A and B when new evidence is discovered

- Representing ignorance

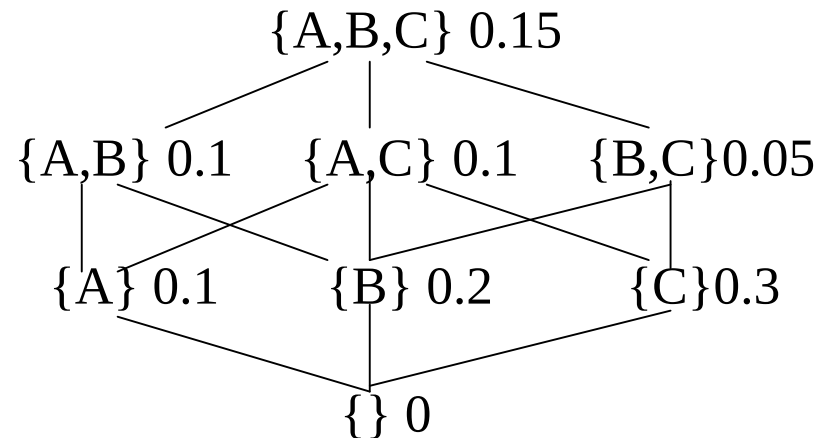
- Frame of discernment : $q = \{h_1, \dots, h_n\}$, a set of ME and EXH hypotheses. The power set 2^q is organized as a lattice of super/subset relations. Each node S is a subset of hypotheses ($S \subseteq q$)
- Ex: $\theta = \{A, B, C\}$

Each node S is associated with a basic probability assignment $m(S)$

$$0 \leq m(S) \leq 1;$$

$$m(\emptyset) = 0;$$

$$\sum_{S \subseteq q} m(S) = 1$$



- Belief function

$$Bel(S) = \sum_{S' \subseteq S} m(S'); \quad Bel(\emptyset) = 0; \quad Bel(q) = 1$$

$$\begin{aligned}
 Bel(\{A, B\}) &= m(\{A, B\}) + m(\{A\}) + m(\{B\}) + m(\emptyset) \\
 &= 0.1 + 0.1 + 0.2 + 0 = 0.4
 \end{aligned}$$

$$Bel(\{A, B\}^c) = Bel(\{C\}) = 0.3$$

- Plausibility (upper bound of belief of a node)

All belief not committed to S^c may be committed to S

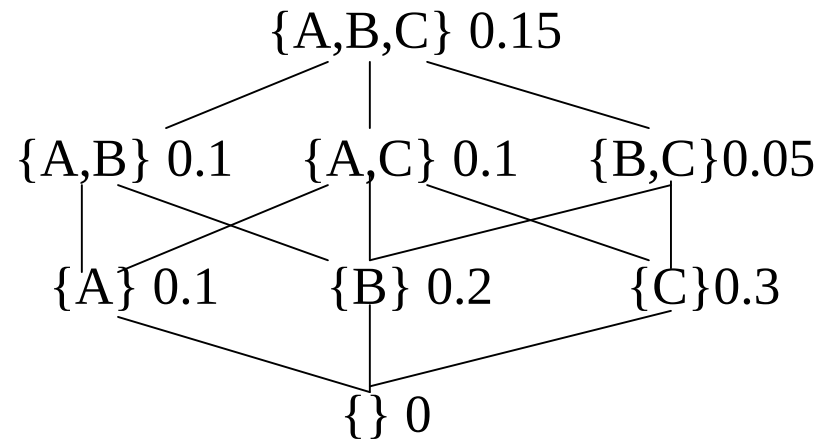
$$Pls(S) = 1 - Bel(S^c)$$

$$Pls(\{A, B\}) = 1 - Bel(\{C\}) = 1 - 0.3 = 0.7$$

$[Bel(S), Pls(S)]$ belief interval

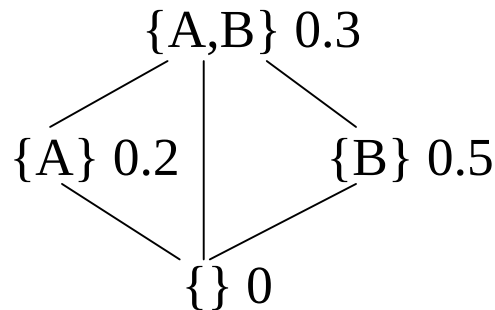
↑
Lower
bound
(known
belief)

↑
Upper
bound
(maximally
possible)



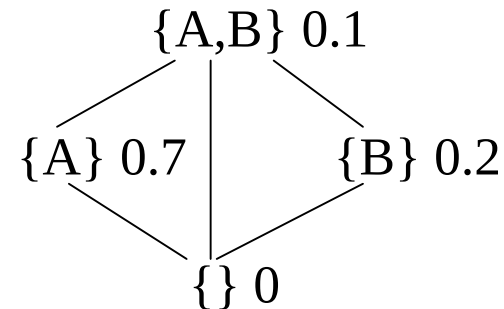
- **Evidence combination** (how to use D-S theory)

- Each piece of evidence has its own $m(.)$ function for the same θ
 $q = \{A, B\} : A : \text{having cancer}; B : \text{not having cancer}$



$m_1(S)$

$E_1 : \text{smoking}$



$m_2(S)$

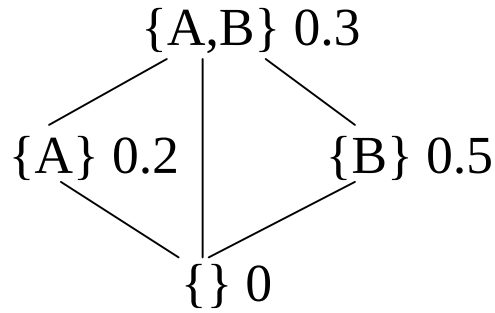
$E_2 : \text{living in high radiation area}$

- Belief based on combined evidence can be computed from

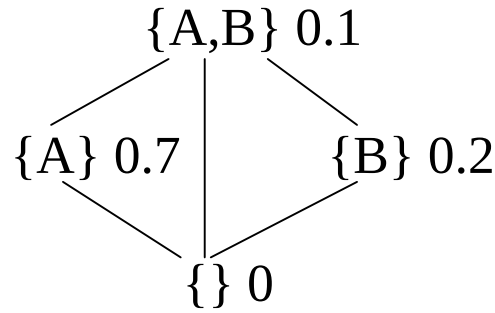
$$m(S) = m_1(S) \oplus m_2(S) = \frac{\sum_{X \cap Y = S} m_1(X) m_2(Y)}{1 - \underbrace{\sum_{X \cap Y = \emptyset} m_1(X) m_2(Y)}_{\text{incompatible combination}}}$$

normalization factor

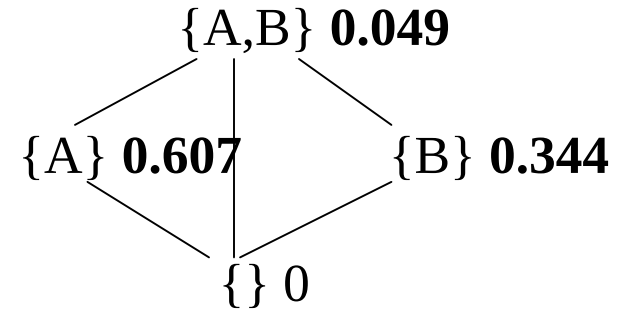
incompatible combination



E1



E2



E1 $\wedge$ E2

$$\begin{aligned}
 m(\{A\}) &= \frac{m_1(\{A\})m_2(\{A\}) + m_1(\{A\})m_2(\{A, B\}) + m_1(\{A, B\})m_2(\{A\})}{1 - [m_1(\{A\})m_2(\{B\}) + m_1(\{B\})m_2(\{A\})]} \\
 &= \frac{0.2 \cdot 0.7 + 0.2 \cdot 0.1 + 0.3 \cdot 0.7}{1 - [0.2 \cdot 0.2 + 0.5 \cdot 0.7]} = \frac{0.37}{0.61} = 0.607
 \end{aligned}$$

$$\begin{aligned}
 m(\{B\}) &= \frac{m_1(\{B\})m_2(\{B\}) + m_1(\{B\})m_2(\{A, B\}) + m_1(\{A, B\})m_2(\{B\})}{1 - [m_1(\{A\})m_2(\{B\}) + m_1(\{B\})m_2(\{A\})]} \\
 &= \frac{0.5 \cdot 0.2 + 0.5 \cdot 0.1 + 0.3 \cdot 0.2}{1 - [0.2 \cdot 0.2 + 0.5 \cdot 0.7]} = \frac{0.21}{0.61} = 0.344
 \end{aligned}$$

$$m(\{A, B\}) = \frac{m_1(\{A, B\})m_2(\{A, B\})}{0.61} = \frac{0.03}{0.61} = 0.049$$

- Ignorance is reduced
from $m_1(\{A,B\}) = 0.3$ to $m(\{A,B\}) = 0.049$
- Belief interval is narrowed
A: from $[0.2, 0.5]$ to $[0.607, 0.656]$
B: from $[0.5, 0.8]$ to $[0.344, 0.393]$
- Advantage:
 - The only formal theory about ignorance
 - Disciplined way to handle evidence combination
- Disadvantages
 - Computationally very expensive (lattice size $2^{|\theta|}$)
 - Assuming hypotheses are ME and EXH
 - How to obtain $m(\cdot)$ for each piece of evidence is not clear, except subjectively

Fuzzy sets and fuzzy logic

- Ordinary set theory

- $f_A(x) = \begin{cases} 1 & \text{if } x \in A \\ 0 & \text{otherwise} \end{cases}$

$f_A(x)$ is called the characteristic or membership function of set A

Predicate $A(x) = \begin{cases} 1 & \text{if } x \in A \\ 0 & \text{otherwise} \end{cases}$

When it is uncertain if $x \in A$, use probability $P(x \in A)$

- There are sets that are described by vague linguistic terms (sets without hard, clearly defined boundaries), e.g., tall-person, fast-car
 - Continuous
 - Subjective (context dependent)
 - Hard to define a clear-cut 0/1 membership function

- Fuzzy set theory

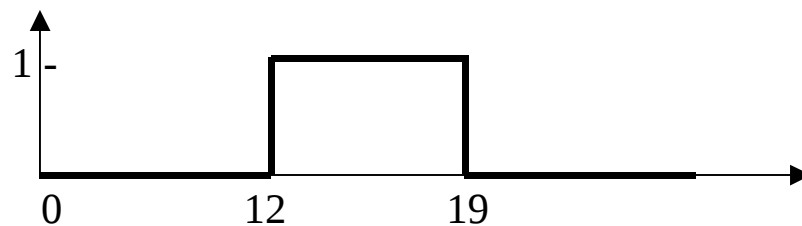
- Relax $f_A(\mathbf{x})$ from binary $\{0, 1\}$ to continuous $[0, 1]$
stands for the degree $\mathbf{x}$ is thought to belong to set A

height(john) = 6'5" Tall(john) = 0.9

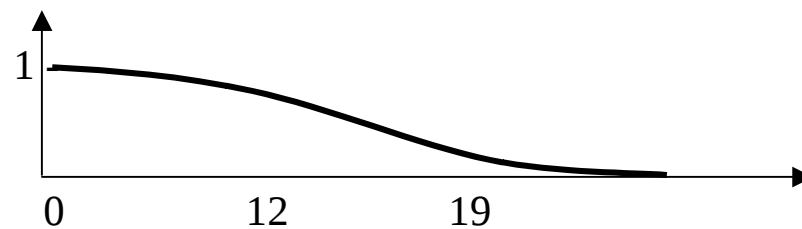
height(harry) = 5'8" Tall(harry) = 0.5

height(joe) = 5'1" Tall(joe) = 0.1

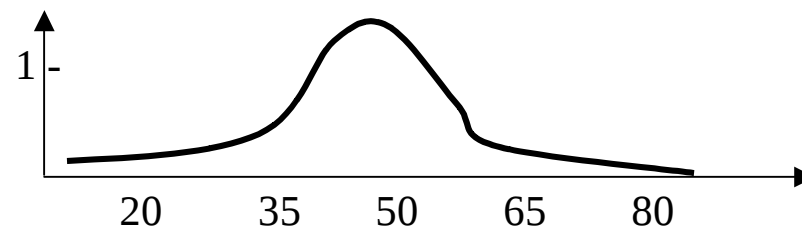
- Examples of membership functions



Set of teenagers



Set of young people



Set of mid-age people

- Fuzzy logic: many-value logic
 - Fuzzy predicates (degree of truth) $F_A(x) = y$ if $f_A(x) = y$
 - Connectors/Operators
 - negation : $\sim F_A(x) = 1 - F_A(x)$
 - conjunction : $F_A(x) \wedge F_B(x) = \min\{F_A(x), F_B(x)\}$
 - disjunction : $F_A(x) \vee F_B(x) = \max\{F_A(x), F_B(x)\}$
 - Compare with probability theory
 - Prob. Uncertainty of outcome,
 - Based on large # of repetitions or instances
 - For each experiment (instance), the outcome is either true or false (without uncertainty or ambiguity)

unsure before it happens but sure after it happens
- Fuzzy: vagueness of conceptual/linguistic characteristics
- Unsure even after it happens
 - whether a child of tall mother and short father is tall
 - unsure before the child is born
 - unsure after grown up (height = 5'6")

- Empirical vs subjective (testable vs agreeable)
- Fuzzy set connectors may lead to unreasonable results
 - Consider two events A and B with $P(A) < P(B)$
 - If $A \Rightarrow B$ (or $A \subseteq B$) then

$$P(A \wedge B) = P(A) = \min\{P(A), P(B)\}$$

$$P(A \vee B) = P(B) = \max\{P(A), P(B)\}$$
 - Not the case in general

$$P(A \wedge B) = P(A)P(B|A) \leq P(A)$$

$$P(A \vee B) = P(A) + P(B) - P(A \wedge B) \geq P(B)$$

(equality holds only if $P(B|A) = 1$, i.e., $A \Rightarrow B$)
- Something prob. theory cannot represent
 - $\text{Tall}(\text{john}) = 0.9, \sim\text{Tall}(\text{john}) = 0.1$

$$\text{Tall}(\text{john}) \wedge \sim\text{Tall}(\text{john}) = \min\{0.1, 0.9\} = 0.1$$

john's degree of membership in the fuzzy set of “median-height people” (both Tall and not-Tall)
 - In prob. theory: $P(\text{john} \in \text{Tall} \wedge \text{john} \notin \text{Tall}) = 0$

Uncertainty in rule-based systems

- Elements in Working Memory (WM) may be uncertain because
 - Case input (initial elements in WM) may be uncertain
Ex: the CD-Drive does not work 70% of the time
 - Decision from a rule application may be uncertain even if the rule's conditions are met by WM with certainty
Ex: flu $\Rightarrow$ sore throat with high probability
- Combining symbolic rules with numeric uncertainty: Mycin's **Uncertainty Factor (CF)**
 - An early attempt to incorporate uncertainty into KB systems
 - $CF \in [-1, 1]$
 - Each element in WM is associated with a CF: certainty of that assertion
 - Each rule $C1, \dots, Cn \Rightarrow Conclusion$ is associated with a CF: certainty of the association (between $C1, \dots, Cn$ and *Conclusion*).

- CF propagation:
 - Within a rule: each C_i has CF_i , then the certainty of Action is **$\min\{CF_1, \dots, CF_n\} * CF\text{-of-the-rule}$**
 - When more than one rules can apply to the current WM for the same *Conclusion* with different CFs, the ***largest of these CFs*** will be assigned as the CF for *Conclusion*
 - Similar to fuzzy rule for conjunctions and disjunctions
- Good things of Mycin's CF method
 - Easy to use
 - CF operations are reasonable in many applications
 - Probably the only method for uncertainty used in real-world rule-base systems
- Limitations
 - It is in essence an ad hoc method (it can be viewed as a probabilistic inference system with some strong, sometimes unreasonable assumptions)
 - May produce counter-intuitive results.