

CMSC 313 COMPUTER ORGANIZATION & ASSEMBLY LANGUAGE PROGRAMMING

PROJECT POLICY, SPRING 2013

ACADEMIC INTEGRITY

- Do your own work
= nice, hard-working, diligent student
- Do no work
= lazy / over-committed / forgetful student
- Cheat
= pond scum

ALLOWED

- **Help from Help Center, Instructor & TA**
- **Help from other sources (incl. classmates)**
 - **Discuss assignment**
 - **Identify syntax errors**
 - **Identify simple logic errors**

NOT ALLOWED (NOT EXHAUSTIVE)

- **Someone else typing code in your program**
- **Cut & paste more than 1 line of code**
- **Looking at someone else's program while typing in your code**
- **Receive someone else's program by email, text message, hard copy, ...**
- **Send program to another student ...**

GENERAL PHILOSOPHY

This policy recognizes that students can learn productively from many sources including from other students in the class.

Thus, this policy allows small amounts of help but prohibits outright copying.

Although, this leaves a gray area between "small amounts of help" and "outright copying", it is better that we live with some ambiguity than to have a clear-cut policy that deprives the students of productive learning opportunities.

Students who have doubts about the propriety of an activity should consult the instructor.

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SCENARIO #1

Classmate: “My program won’t compile. It says ‘missing semi-colon’ !”

SCENARIO #1

**Classmate: “My program won’t compile!
It says ‘missing semi-colon’ !”**

**OK to help point out location of missing
semi-colon. (Yes, you can look at his/her
program to find it.)**

SCENARIO #2

Classmate: “Why won’t this print statement
execute??? #@!#\$!# !”

SCENARIO #2

Classmate: “Why won’t this print statement execute??? #@!#\$!# !”

OK to look at his/her program to help find logic error.

NOT OK to tell him/her how to rewrite the program.

SCENARIO #3

Classmate: “I don’t know how to get started on this project. Can I see what you did?”

SCENARIO #3

Classmate: “I don’t know how to get started on this project. Can I see what you did?”

NOT OK to show him your program.

“Good thing you started the program when it was assigned. Ask Chang in class tomorrow, he’ll give us some hints.”

CHEAT “LEGALLY”??

How can one student show his completed program to another student “legally”??

Still won't learn much, still pond scum.

SCENARIO #4

It is one hour before project is due.

You can't get project finished in time.



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- **Go to sleep, turn in tomorrow with -5%.**

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- **Use your “late pass” & turn in a week late.**

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It is one hour before project is due.

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- **Go to sleep, turn in tomorrow with -5%.**
- **Use your “late pass” & turn in a week late.**
- **Do what you can in one hour and turn in whatever you get done.**

SCENARIO #4

It is one hour before project is due.

You can't get project finished in time.

- Go to sleep, turn in tomorrow with -5%.
- Use your “late pass” & turn in a week late.
- Do what you can in one hour and turn in whatever you get done.
- Projects are *only* 5%.

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- Do your own work
= nice, hard-working, diligent student
- Do no work
= lazy / over-committed / forgetful student
= at least he/she didn't CHEAT!
- Cheat
= pond scum

HOW TO MAKE THIS CLASS HARDER

- **Skip class**
- **Come to class but spend the whole time checking email, facebook, shopping, ...**
- **Come to class late all the time**
- **Come to class, don't ask any questions**
- **Ignore the textbook**
- **Wait until the last minute to start your projects**