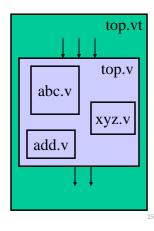
#### **TESTING**

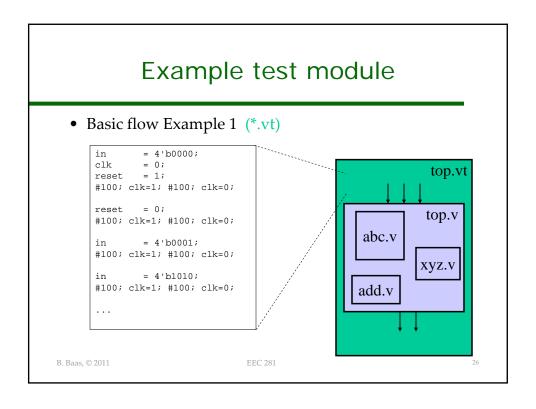
# Testing

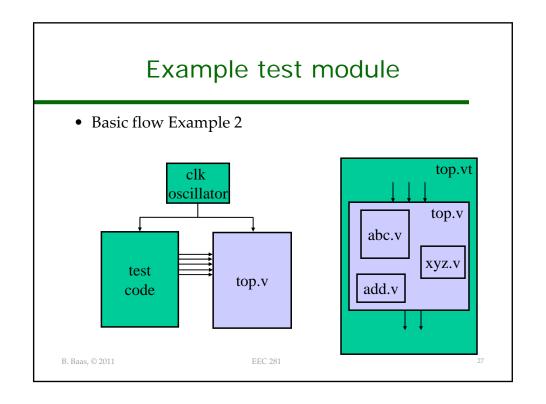
- Logic blocks (\*.v)
  - Will be synthesized
  - No "#" delays except for registers
- Testing blocks (\*.vt)
  - Pretty much anything goes
  - You'll need "#" delay statements
- Instantiate logic blocks inside testing blocks and drive the inputs and check outputs there



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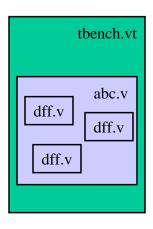
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## Example Given To You

- Example test bench and modules on web page under "Notes on running verilog"
- Not the most realistic partitioning (e.g., we would normally never put D FFs in their own modules), but it's a good working example to get you started



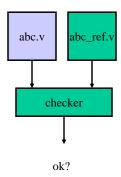
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#### Verification

- A number of ways to verify designs
  - 1) Eyeball text printouts
    - Quickest and easiest
  - 2) Eyeball waveforms
    - · Quick and easy
  - 3) Write reference code and some other code to see if the two are the same. Make sure you temporarily force an error to test your setup.
    - This is the most robust and is what is required for non-trivial designs



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### **Verifying Correctness**

- As designs become more complex, verifying it is correct becomes more difficult
- "Golden reference" approach
  - Write an easy to understand simple model in a higher-level language
    - C or matlab commonly
      - Matlab is a natural choice for DSP applications
    - Must be written in *a different way* from the verilog implementation to avoid repeating the same bugs
  - Designers agree this is the correct function (imagine a detailed design review)
  - Many high-level tests run on golden reference
    - Model should be fast

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#### **Verifying Correctness**

- "Golden reference" approach (continued)
  - Two major approaches to comparing with the Golden Reference
    - 1) Hardware and Reference must be "close"
      - Possibly compare SNR of hardware vs. reference
      - Inadequate for control hardware which must be a perfect match
    - 2) Hardware and Reference must be "Bit-accurate"
      - Run a smaller number of tests but now hardware must match golden reference exactly, bit for bit
      - Far easier to automate testing
      - Matlab must now do awkward operations such as rounding and saturation that match hardware
        - » For example, floor(in + 0.5) for rounding

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