

Chip	Die size (mm ²)	Estimated defect rate (per cm ²)	Manufacturing size (nm)	Transistors (millions)
IBM Power5	389	.30	130	276
Sun Niagara	380	.75	90	279
AMD Opteron	199	.75	90	233

Figure 1.22 Manufacturing cost factors for several modern processors.

- 1.1 [10/10] <1.6> Figure 1.22 gives the relevant chip statistics that influence the cost of several current chips. In the next few exercises, you will be exploring the effect of different possible design decisions for the IBM Power5.
 - a. [10] <1.6> What is the yield for the IBM Power5?
 - b. [10] <1.6> Why does the IBM Power5 have a lower defect rate than the Niagara and Opteron?
- 1.2 [20/20/20/20] <1.6> It costs \$1 billion to build a new fabrication facility. You will be selling a range of chips from that factory, and you need to decide how much capacity to dedicate to each chip. Your Woods chip will be 150 mm² and will make a profit of \$20 per defect-free chip. Your Markon chip will be 250 mm² and will make a profit of \$25 per defect-free chip. Your fabrication facility will be identical to that for the Power5. Each wafer has a 300 mm diameter.
 - a. [20] <1.6> How much profit do you make on each wafer of Woods chip?
 - b. [20] <1.6> How much profit do you make on each wafer of Markon chip?
 - c. [20] <1.6> Which chip should you produce in this facility?
 - d. [20] <1.6> What is the profit on each new Power5 chip? If your demand is 50,000 Woods chips per month and 25,000 Markon chips per month, and your facility can fabricate 150 wafers a month, how many wafers should you make of each chip?
- 1.3 [20/20] <1.6> Your colleague at AMD suggests that, since the yield is so poor, you might make chips more cheaply if you placed an extra core on the die and only threw out chips on which both processors had failed. We will solve this exercise by viewing the yield as a probability of no defects occurring in a certain area given the defect rate. Calculate probabilities based on each Opteron core separately (this may not be entirely accurate, since the yield equation is based on empirical evidence rather than a mathematical calculation relating the probabilities of finding errors in different portions of the chip).
 - a. [20] <1.6> What is the probability that a defect will occur on no more than one of the two processor cores?
 - b. [20] <1.6> If the old chip cost \$20 dollars per chip, what will the cost be of the new chip, taking into account the new area and yield?

Case Study 2: Power Consumption in Computer Systems

Concepts illustrated by this case study

- Amdahl's Law
- Redundancy
- MTTF
- Power Consumption

Power consumption in modern systems is dependent on a variety of factors, including the chip clock frequency, efficiency, disk drive speed, disk drive utilization, and DRAM. The following exercises explore the impact on power that different design decisions and use scenarios have.

- 1.4 [20/10/20] <1.5> [Figure 1.23](#) presents the power consumption of several computer system components. In this exercise, we will explore how the hard drive affects power consumption for the system.
 - a. [20] <1.5> Assuming the maximum load for each component, and a power supply efficiency of 80%, what wattage must the server's power supply deliver to a system with an Intel Pentium 4 chip, 2 GB 240-pin Kingston DRAM, and one 7200 rpm hard drive?
 - b. [10] <1.5> How much power will the 7200 rpm disk drive consume if it is idle roughly 60% of the time?
 - c. [20] <1.5> Given that the time to read data off a 7200 rpm disk drive will be roughly 75% of a 5400 rpm disk, at what idle time of the 7200 rpm disk will the power consumption be equal, on average, for the two disks?
- 1.5 [10/10/20] <1.5> One critical factor in powering a server farm is cooling. If heat is not removed from the computer efficiently, the fans will blow hot air back onto the computer, not cold air. We will look at how different design decisions affect the necessary cooling, and thus the price, of a system. Use [Figure 1.23](#) for your power calculations.

Component type	Product	Performance	Power
Processor	Sun Niagara 8-core	1.2 GHz	72–79 W peak
	Intel Pentium 4	2 GHz	48.9–66 W
DRAM	Kingston X64C3AD2 1 GB	184-pin	3.7 W
	Kingston D2N3 1 GB	240-pin	2.3 W
Hard drive	DiamondMax 16	5400 rpm	7.0 W read/seek, 2.9 W idle
	DiamondMax 9	7200 rpm	7.9 W read/seek, 4.0 W idle

Figure 1.23 Power consumption of several computer components.

- a. [10] <1.5> A cooling door for a rack costs \$4000 and dissipates 14 KW (into the room; additional cost is required to get it out of the room). How many servers with an Intel Pentium 4 processor, 1 GB 240-pin DRAM, and a single 7200 rpm hard drive can you cool with one cooling door?
 - b. [10] <1.5> You are considering providing fault tolerance for your hard drive. RAID 1 doubles the number of disks (see [Chapter 6](#)). Now how many systems can you place on a single rack with a single cooler?
 - c. [20] <1.5> Typical server farms can dissipate a maximum of 200 W per square foot. Given that a server rack requires 11 square feet (including front and back clearance), how many servers from part (a) can be placed on a single rack, and how many cooling doors are required?
- 1.6 [Discussion] <1.8> [Figure 1.24](#) gives a comparison of power and performance for several benchmarks comparing two servers: Sun Fire T2000 (which uses Niagara) and IBM x346 (using Intel Xeon processors). This information was reported on a Sun Web site. There are two pieces of information reported: power and speed on two benchmarks. For the results shown, the Sun Fire T2000 is clearly superior. What other factors might be important and thus cause someone to choose the IBM x346 if it were superior in those areas?
- 1.7 [20/20/20/20] <1.6, 1.9> Your company's internal studies show that a single-core system is sufficient for the demand on your processing power; however, you are exploring whether you could save power by using two cores.
- a. [20] <1.9> Assume your application is 80% parallelizable. By how much could you decrease the frequency and get the same performance?
 - b. [20] <1.6> Assume that the voltage may be decreased linearly with the frequency. Using the equation in [Section 1.5](#), how much dynamic power would the dual-core system require as compared to the single-core system?
 - c. [20] <1.6, 1.9> Now assume the voltage may not decrease below 25% of the original voltage. This voltage is referred to as the *voltage floor*, and any voltage lower than that will lose the state. What percent of parallelization gives you a voltage at the voltage floor?
 - d. [20] <1.6, 1.9> Using the equation in [Section 1.5](#), how much dynamic power would the dual-core system require as compared to the single-core system when taking into account the voltage floor?

	Sun Fire T2000	IBM x346
Power (watts)	298	438
SPECjbb (operations/sec)	63,378	39,985
Power (watts)	330	438
SPECWeb (composite)	14,001	4348

Figure 1.24 Sun power/performance comparison as selectively reported by Sun.

- c. [20] <1.5> How much power savings would be achieved by reducing the voltage by 20% and frequency by 40%?
 - d. [20] <1.5> How much power savings would be achieved by placing 30% of the servers in the “barely alive” state and 30% off?
- 1.11 [10/10/20] <1.7> Availability is the most important consideration for designing servers, followed closely by scalability and throughput.
 - a. [10] <1.7> We have a single processor with a failures in time (FIT) of 100. What is the mean time to failure (MTTF) for this system?
 - b. [10] <1.7> If it takes 1 day to get the system running again, what is the availability of the system?
 - c. [20] <1.7> Imagine that the government, to cut costs, is going to build a supercomputer out of inexpensive computers rather than expensive, reliable computers. What is the MTTF for a system with 1000 processors? Assume that if one fails, they all fail.
- 1.12 [20/20/20] <1.1, 1.2, 1.7> In a server farm such as that used by Amazon or eBay, a single failure does not cause the entire system to crash. Instead, it will reduce the number of requests that can be satisfied at any one time.
 - a. [20] <1.7> If a company has 10,000 computers, each with a MTTF of 35 days, and it experiences catastrophic failure only if 1/3 of the computers fail, what is the MTTF for the system?
 - b. [20] <1.1, 1.7> If it costs an extra \$1000, per computer, to double the MTTF, would this be a good business decision? Show your work.
 - c. [20] <1.2> [Figure 1.3](#) shows, on average, the cost of downtimes, assuming that the cost is equal at all times of the year. For retailers, however, the Christmas season is the most profitable (and therefore the most costly time to lose sales). If a catalog sales center has twice as much traffic in the fourth quarter as every other quarter, what is the average cost of downtime per hour during the fourth quarter and the rest of the year?
- 1.13 [10/20/20] <1.9> Your company is trying to choose between purchasing the Opteron or Itanium 2. You have analyzed your company’s applications, and 60% of the time it will be running applications similar to wupwise, 20% of the time applications similar to ammp, and 20% of the time applications similar to apsi.
 - a. [10] If you were choosing just based on overall SPEC performance, which would you choose and why?
 - b. [20] What is the weighted average of execution time ratios for this mix of applications for the Opteron and Itanium 2?
 - c. [20] What is the speedup of the Opteron over the Itanium 2?
- 1.14 [20/10/10/10/15] <1.9> In this exercise, assume that we are considering enhancing a machine by adding vector hardware to it. When a computation is run in vector mode on the vector hardware, it is 10 times faster than the normal mode of execution. We call the percentage of time that could be spent using vector mode

- c. [15] <1.9> After implementing the new floating-point operations, what percentage of execution time is spent on floating-point operations? What percentage is spent on data cache accesses?
- 1.17 [10/10/20/20] <1.10> Your company has just bought a new Intel Core i5 dual-core processor, and you have been tasked with optimizing your software for this processor. You will run two applications on this dual core, but the resource requirements are not equal. The first application requires 80% of the resources, and the other only 20% of the resources. Assume that when you parallelize a portion of the program, the speedup for that portion is 2.
- a. [10] <1.10> Given that 40% of the first application is parallelizable, how much speedup would you achieve with that application if run in isolation?
 - b. [10] <1.10> Given that 99% of the second application is parallelizable, how much speedup would this application observe if run in isolation?
 - c. [20] <1.10> Given that 40% of the first application is parallelizable, how much *overall system speedup* would you observe if you parallelized it?
 - d. [20] <1.10> Given that 99% of the second application is parallelizable, how much overall system speedup would you observe if you parallelized it?
- 1.18 [10/20/20/20/25] <1.10> When parallelizing an application, the ideal speedup is speeding up by the number of processors. This is limited by two things: percentage of the application that can be parallelized and the cost of communication. Amdahl's law takes into account the former but not the latter.
- a. [10] <1.10> What is the speedup with N processors if 80% of the application is parallelizable, ignoring the cost of communication?
 - b. [20] <1.10> What is the speedup with 8 processors if, for every processor added, the communication overhead is 0.5% of the original execution time.
 - c. [20] <1.10> What is the speedup with 8 processors if, for every time the number of processors is doubled, the communication overhead is increased by 0.5% of the original execution time?
 - d. [20] <1.10> What is the speedup with N processors if, for every time the number of processors is doubled, the communication overhead is increased by 0.5% of the original execution time?
 - e. [25] <1.10> Write the general equation that solves this question: What is the number of processors with the highest speedup in an application in which $P\%$ of the original execution time is parallelizable, and, for every time the number of processors is doubled, the communication is increased by 0.5% of the original execution time?